

Utilising iPad features for digital art.

Ideas to enhance your art and design teaching in KS2.



	<p>Aurasma – use to show a film of the children explaining or creating the artwork. This can be used like a QR code, the viewer can scan the finished artwork and a video will pop up on their device.</p>
	<p>Showbie- use to allow the children to save photos, videos or screen shots from the web to their own file which I as a teacher have access to and they can also access at home. I can then comment or attach a link. Useful for collating work done on numerous iPads.</p>
	<p>Pic collage – use to collate images of the children creating artwork, link with your L.O and LNF as evidence. Also the children can create their own pic collages as comic strips or evidence of the process, evaluation.</p>
	<p>iColorama – use to edit photos. Children can work on 'Selfies' or other photographic projects to enhance or change the image. Can be useful for discussing images portrayed in the media.</p>
	<p>Photobox- useful for creating photobooks. Look out for offer codes, can save up to 70% which makes it very reasonable.</p>
	<p>Photobooth – use for altering an image, especially useful for repeated images (think Andy Warhol). Can also use images worked on in icolorama to create comic strips or magazine pages.</p>
	<p>Sketch Nation- create own app platform game. Can import images from icolorama and photobooth to develop their own characters.</p>